

## **BGC - Steel Match Shooting Classes / Equipment / Ammunition**

**Rimfire - Optics:** Rimfire weapon with a sighting device other than "Iron" sights.

- Weapon must have a minimum capacity of six rounds

**Rimfire - Iron:** Rimfire weapon with "Iron" sights - sights may be after market or add-ons

- Weapon must have a minimum capacity of six rounds

**Revolver - Optics:** Centerfire Revolver with a sighting device other than "Iron" sights.

- 7-shot and 8-shot revolvers are acceptable and may be fully loaded.
- Must be reloaded with speed-loaders or moon clips - No hand loading
- Compensated barrels allowed

**Revolver - Iron:** Centerfire Revolver with "Iron" sights - sights may be after market or add-ons.

- 7-shot and 8-shot revolvers are acceptable and may be fully loaded.
- Must be reloaded with speed-loaders or moon clips - No hand loading

**Semi-Auto - Optics:** Centerfire Semi-Auto with a sighting device other than "Iron" sights.

- Any caliber or brand or model of Semi-Auto is acceptable.
- Hi-capacity magazines are acceptable
- Compensated barrels are NOT allowed

**Semi-Auto - Iron:** Centerfire Semi-Auto with "Iron" sights - sights may be after market or add-ons.

- Any centerfire caliber or brand or model of Semi-Auto is acceptable.
- Hi-capacity magazines are acceptable
- Compensated barrels are NOT allowed

**Unlimited:** These are the centerfire "Race Guns" - Any optics or other modifications are allowed

- Compensated barrels allowed
- Any optics or any other modifications are allowed, as long as they don't detract from the safety of the weapon; ultra-light trigger pulls, for example

**Holsters:** Holsters that allow the handgun's muzzle to violate the 180 degree firing line rule are prohibited.

**Ammunition:** Ammunition that penetrates, dimples, or otherwise damages the steel plates is prohibited.

NOTE: Questions concerning the appropriate class or acceptability/safety of equipment or ammunition will be determined by the Match Director